­­­SPORTSHOUSE

ADULT INDOOR VOLLEYBALL RULES

**ALL FEES ARE NON-REFUNDABLE**

**Team Registration**

* A $100.00 non-refundable deposit is required at the time of registration.
  + Team deposit must be made 2-3 weeks before the start of each season.
* The remainder of the team fee is due by the 2ND WEEK of the season. Failure to pay the full amount by the 2ND WEEK will result in a late payment fee of $50 fee. Late payment fees will be added consecutively until the team is paid off.
  + Payments will be broken up evenly between the first 2 games
  + Teams may not play after the third game if the team balance is not $0. NO EXCEPTIONS

**Team Drop Out**

* All players from a team that has dropped out of a league will be suspended.
  + Each player must pay a fine of $25 to compensate for any unpaid team fees and/or the remainder of the games not being played.

**Game Schedules**

* Schedules are released before the first game of the season.

**FORFEITS**

* Teams MUST provide a 24hr notice if they are going to forfeit.
  + Call the SportsHouse front desk at (650)362-4100 or email [fitz@sportshouse.us](mailto:fitz@sportshouse.us)
  + Failure to notify within 24hrs will result in a $50 fee which must be paid before the next game
* If a team has two or more forfeits in a season, they are subject to being dropped from the current and future seasons.
* If a player plays on a team without being on the roster, the team is subject to forfeiting the game.

**Team Rosters**

* ­Rosters will be closed after t­­­­­­­he 4th game.
  + Any player who wishes to join after is required to pay a $25 late fee.
  + No players may join on playoff games (UNDER ANY CIRCUMSTANCES)
* Each team is required to have a minimum of 8 players on their roster and may not exceed 14 players.
* Each team is required to have two Team Managers.

**WAIVER/RELEASE LIABILITY FORM**

Anyone that enters the court must sign the waiver form prior to any league participation.

**Player Rules**

* Players must be at least 17 years of age to play.
  + Parent/guardian signature is required if player is 17 years of age.
* A player may only play with one team per division.

**Identification**

* Documents for verification of age and identity can be one or more of the following:
  + Driver’s License, D.M.V. Identification, Passport, or a Birth Certificate.

**Guest Players**

* Guest players must pay a Guest Player fee of $10.
* A team may only have one guest player per game.
* A guest player may only play once per season per team.

**Suspected or Confirmed Concussion**

* A participant who is suspected of sustaining a concussion in a practice, game, or competition shall be removed from the court at that time.
  + If a qualified medical professional is available on-site to render an evaluation, that person shall have final authority as to whether or not a concussion is suspected. If applicable, the participant’s parent or guardian should be made aware that the participant is suspected of sustaining a concussion.

**Misconduct will not be tolerated.**

**Player and Team Conduct**

* All people inside of SportsHouse must follow all of the facility’s rules.
* Teams are required to inform spectators that they must remain in the seating area during the game.

Anyone not wishing to abide by the rules will be asked to leave the facility.

* Team managers will accept full responsibility for the team’s actions.

**General Game Rules**

**Court Rules**

* There are a maximum six players per team on the court (four men and two women).
  + A team may play with no fewer than five players.
  + A team may play with 4 men and 2 women. But no less than 2 women on the court.
    - If a team plays with five players, then two of those five must be female.
* Substitutions are informal and may be made anytime the ball is out of play but must stay in rotation.
* Men’s height: 7ft 11in
* Matches will be best two out of three games played to twenty-five by rally scoring. Game three will only go to fifteen.
* 1 Hour time limit for all games. If exceeds 1 hr. The team that is currently winning will win the match.
* Visiting team starts with the ball. (game sheet show who is home and away team)
* Three hits maximum per side; except when ball touches blockers hand(s).
* Ball hitting on the line is in bounds.
* Ball hitting overhead obstacle or basket support is in bounds if hit on your own team’s side and if is not the third hit. However, if the ball hits the ceiling on your side on a hit and lands on the other team’s court, the ball is then out.
* Ball hitting net on serve is a live ball.
* Server must be behind the service line.
* Teams rotate clockwise upon receiving serve.
* Contact with the ball must be a “clear” hit. No palming, lifting, pushing or carrying of the ball allowed. Any palming or pushing of the ball will be called a lift.
* Teams change sides and serve at end of each game.
* Ball may be contacted by any part of the body. Use of head, fist, and feet are permissible.
* A player may reach over the net while blocking or in follow-through of a hit ball but cannot reach over net in attempt to intercept ball until opponent has completed attack.
  + A spiked ball cannot be blocked until it has been hit.
* A player may step on the centerline but not on the floor in the opponents’ court. Any part of a player’s body may be in the air below the net and beyond the centerline if they do not interfere with the opponents play by either touching the ball or the opponent.
* A player cannot attack or block the ball directly off the serve.
* A player rotating off the front row must wait three rotations before returning to the front row.

*Cheating may result in an immediate forfeit*

**Time**

* Each match, best of three, will have a one-hour time slot.
  + The score at the end of the hour will determine the winner if best of three sets have not been completed
* If a team is not there at game time, the first game of the set will be forfeited.
  + After ten minutes, the entire match will be forfeited.
* There will be one thirty-second timeout per team per game.
* A team must have at least 5 players ready on the court to play.

**League Standings**

* Standings are based on the following point system:
  + Win: 3 points
  + Tie: 1 point
  + Loss: 0 points

**Equipment**

* Uniforms are not required, but all players on a team MUST have matching colored shirts
  + Every team is REQUIREED to bring two different colored uniforms to each game
  + If both teams are wearing the same color, AWAY team changes

PLAYERS MAY NOT CHANGE THEIR CLOTHING IN THE HALLWAY. MUST BE DONE IN THE RESTROOM

PLAYERS THAT ARE SHIRTLESS OFF THE COURT MAY BE SUBJECT TO BEING SUSPENDED

**Fouls**

* Any unsportsmanlike conduct will result in a loss of a point and side out for the first offense. The second offense will result in removal of the game and facility.
* Ball cannot be contacted twice in succession by the same player.
* When players on opposing teams commit fouls simultaneously, it is a double foul and played over. Points are not scored on a double foul.
* Touching the net at any time is a foul, except when a hard driven spike forces net into a player while player is on their side of the court.
  + Any player that touches the net after spiking a ball will result in a side out.

**Playoffs**

* Qualifying teams for the playoffs are determined after the 10th game of the season is played.
* Playoff games are played on the 11th game of the season
* Only the top four teams in the standings make it to the playoffs which is determined by the number of points.
  + The following are tiebreakers in case of a tie in points between teams on the stats table:
    - 1st tiebreaker: Head to Head
    - 2nd tiebreaker: Fewest points against (not point difference)
  + The Championship game, played on the same night as the Semifinal, will be played by the two winning teams from the Semifinal games.
* Championship match of the playoffs will be best three out of five.

**Miscellaneous**

**CURFEW**

* Under the San Mateo County, no children under the age of 14 are allowed inside of SportsHouse after 10:00PM.

Any team associated with children inside the facility after 10pm may result in forfeiting their next game.

Failure to comply a second time may result in player suspension.

**Players Arriving Late to a Game**

* If a player is late to the game, they must be checked-in by the opposing team to confirm they are on the roster.
  + If a player is not on the roster, they must check-in at the front desk

**Communication**

Healthy communication is good communication!

* 1st Hostile, aggressive, or confrontational communication against staff member.
  + Warning
* 2nd Occasion
  + Suspended for the season

**Alcohol**

* A player may not consume alcohol before or in between their game

**Discounts**

* Early Bird Discount
  + Teams may receive a $50 discount if the team fee is paid in full.
  + Payment must be made 1 week before playoffs during the current season.
* Referral Discount
  + Teams may receive a $50 if they refer a new team. The discount will be applied once the new team has signed up and paid their deposit for the new season.
  + A new team must have no more than 3 current SportsHouse customers in order to be considered a new team.

**SportsHouse Contact Information**

Fitz Geonzon

650-362-4100 [fitz@sportshouse.us](mailto:fitz@sportshouse.us)